

2021 FUEL TO GO & PLAY JUNIOR STATE LEAGUE CHAMPIONSHIPS

CHAMPIONSHIP RULES & GUIDELINES

1. The playing times for games in the twelve (12) year's championships shall be of two (2) twenty (20) minute halves with NO time off and up to a ten (10) minute half-time interval.

The playing times for games in the fifteen (15) year's Boy's championship shall be a two (2) twenty-five (25) minutes halves with NO time off and a half-time of up to ten (10) minutes.

The playing times for games in the fifteen (15) year's Girl's championship shall be a two (2) twenty (20) minutes halves with NO time off and a half-time of up to ten (10) minutes.

2. The 12's, U15 Girl's and U15 Boy's games will be played under the Safe Play code. The 12's years will be played under modified rules of the game in relation to the age group. The 15 years games will be played under international rules of the game.
3. Competing teams can nominate a full complement of twenty (20) players for the Championships. An unlimited interchange system will apply at Championships.
Note: "Invitation" or "Guest" players will be permitted to play only after being approved by NRL WA & SSWA Management.
Interchange players must report to the Touch Judge Official prior to taking the field, MUST only happen once the player being replaced has left the field of play.
4. Players must wear the same jersey number for all games regardless of their playing position. **Note:** 1-13 reflect international playing positions. Numbers 21, 22 and 23 are to be used as replacements for bloodied jerseys (or as agreed, jersey availability)
5. Teams are to be dressed and ready to take the field at least ten (10) minutes before the match is ready to start.
6. A player who is temporarily suspended (i.e. sin binned) must immediately retire to the sin bin area defined by Tournament Operations until his/her period of temporary suspension has expired.
7. Trainers – no more than two (2) trainers from any team can be on the field at any one time and must be seen to be attending to player(s). In all cases when trainers enter the field of play to attend to an injured player, carry water, or deliver individual messages, they must immediately leave the field once their assigned task has been completed and return to the assigned player's bench. All trainers must be in an identifiable fluorescent coloured shirt (1 orange/blue and 1 yellow). This will be overseen by the Ground Manager and with assistance from the Events Co-ordinator.

Breaches of conduct will result in the following:

Formal warning – issued by ground manager

Written report to grounds committee and trainer to meet with committee – possible sanctions could include suspension, exclusion etc.

8. Incident Reports – Send Offs

Where an incident is placed on report by a Referee or a Player is sent from the field of play, the relative incident will be investigated and reviewed by the Review Panel following conclusion of the match. See NRL WA Judiciary Code – Review of Match Incident Report.

9. Complaints

Team Management/NRL WA Selectors may request the NRL WA Representative (Review Panel) to view evidence of an alleged illegal incident. Such verbal request must be made within fifteen (15) minutes after the conclusion of the relative match. A written request must follow within thirty (30) minutes of the conclusion of the match. The Review Panel will evaluate the evidence and determine whether the conduct of the Player constitutes an offence.

10. The following points system shall apply:
Win 2 points; draw 1 point loss 0 points. If at the end of preliminary rounds teams are equal on points, placings will be calculated on points for and against. If points for and against are equal then the result of a head to head clash shall determine placings.
 11. For the final, in the event of a tied score at the conclusion of normal playing time, a further five (5) minutes each way with no halftime will be played immediately – golden point rule will apply. If at the conclusion of extra time, if scores are still equal then the teams scoring most tries, if tries are equal, the first try – if no tries, the first score – if no score no further extra time will be played - the teams will be declared joint winners.
 12. The Championship Convenor (NRL WA Operations Manager) will be the official in charge of the ground and a Grounds Committee shall be appointed by the convenor. A grounds manager must be nominated for the conduct of the championships.
 13. All protests shall be lodged with the Events Co-ordinator in writing within ten (10) minutes of the termination of the game in question. The Grounds Committee, with the Championship Convenor as Chairman, shall adjudicate on such protests. Officials of the team subject to a protest are to be informed immediately of that protest and be given the opportunity to present their version of events. Once a decision has been made, all teams will be immediately notified.
 14. The Championship Convenor has the power to give rulings on any eventuality not covered in these rules and his interpretation on any of these rules shall be final if there is any dispute.
 15. All teams participating in the championships must produce a copy of the registration sheet attesting that selected players comply with the age regulations.
 - Twelve (12) Years Championships – any player who attains the age of thirteen (13) years or over during the year of the championships is ineligible to complete.
 - Fifteen (15) Years Championships – any player who attains the age of sixteen (16) years or over during the year of the championships is ineligible to compete.
- Teams with incomplete documentation may be permitted to play in the championships. However, if correct documentation is not provided prior to the completion of the championships first day's play, players may be ineligible for the NRL WA/SSWA teams, and the teams may lose all points earned in preliminary rounds.
16. Failure of players from competing teams to comply with the NRL Code of Conduct may lead to the expulsion of players or teams from the championship and withdrawal of invitations to compete in future championships.
 17. The official kicking tees of the NRL WA are the only kicking tees to be used in the championships.
 18. Championship draw will be published in the official program. Results & Updates will be published on the NRL WA website.